

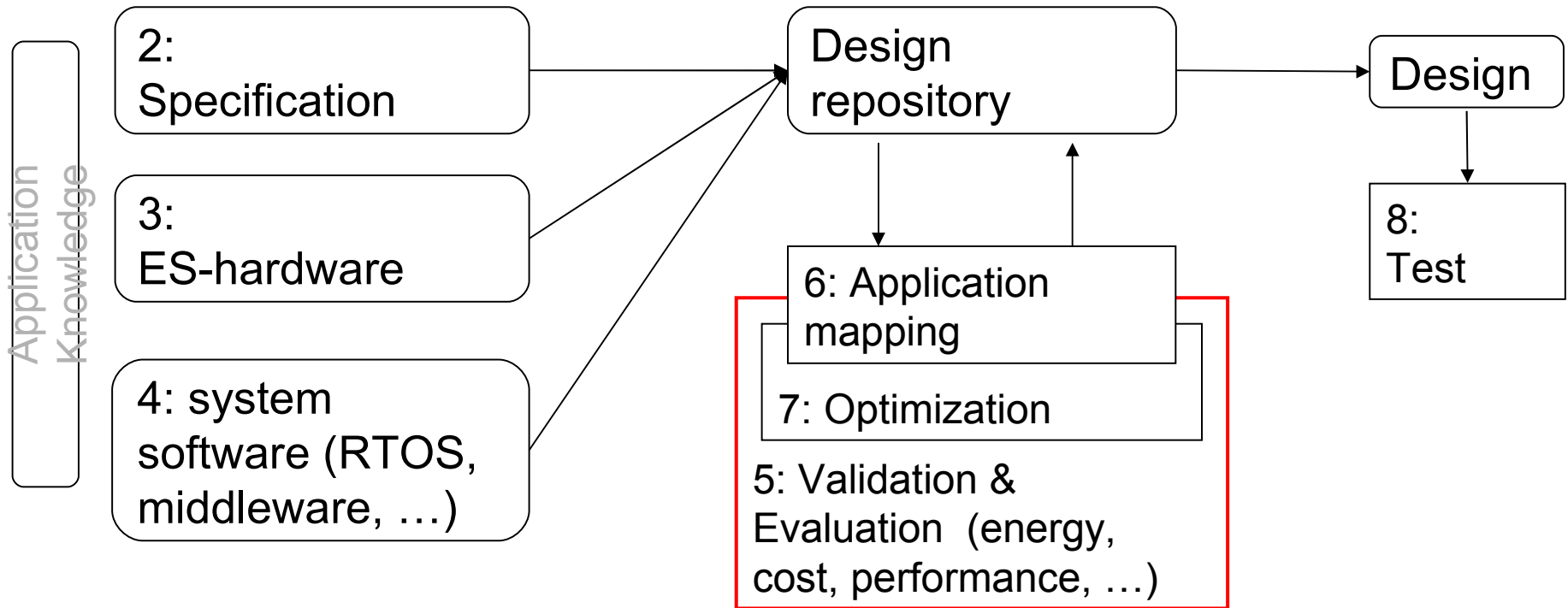
Evaluation and Validation

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TU Dortmund, Informatik 12
Germany

2009/12/09



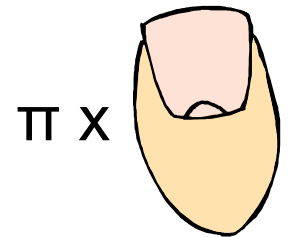
Structure of this course



Numbers denote sequence of chapters

Performance evaluation

- **Estimated cost and performance values:**
Difficult to generate sufficiently precise estimates;
Balance between run-time and precision
- **Accurate cost and performance values:**
Can be done with normal tools
(such as compilers).
As precise as the input data is.



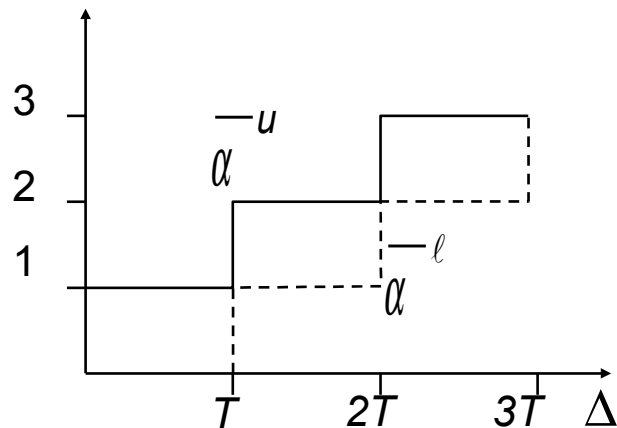
We need to compute average and worst case execution times

Thiele's real-time calculus (RTC)/ Modular performance analysis (MPA) - Arrival curves -

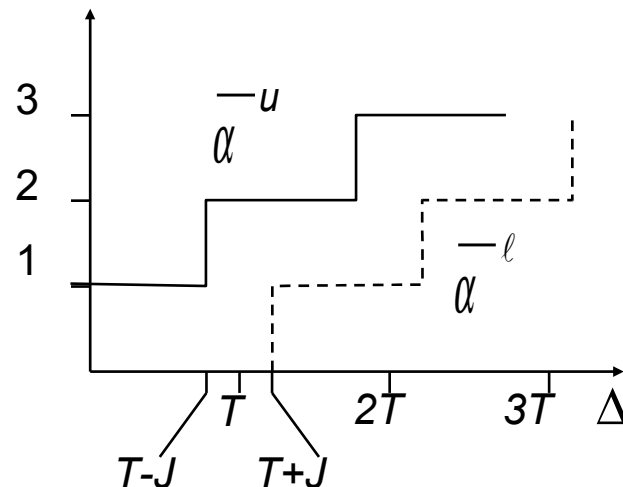
Arrival curves describe the maximum and minimum number of events arriving in some time interval Δ

Examples

periodic event stream



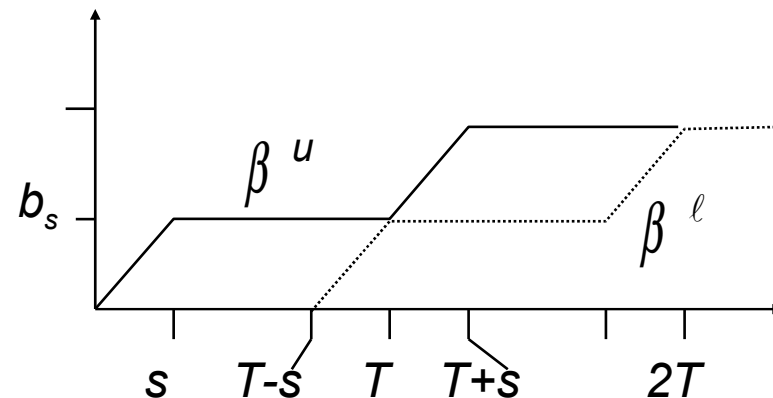
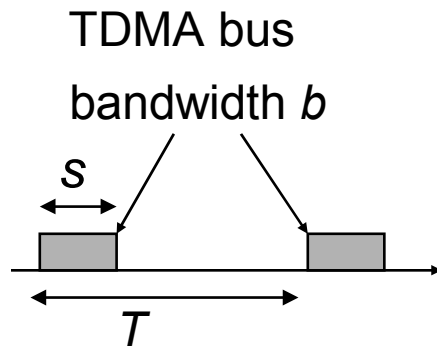
periodic event stream with jitter



Thiele's real-time calculus (RTC)/ Modular performance analysis (MPA) - Service curves -

Service curves β^u resp. β^l describe the maximum and minimum service capacity available in some time interval Δ

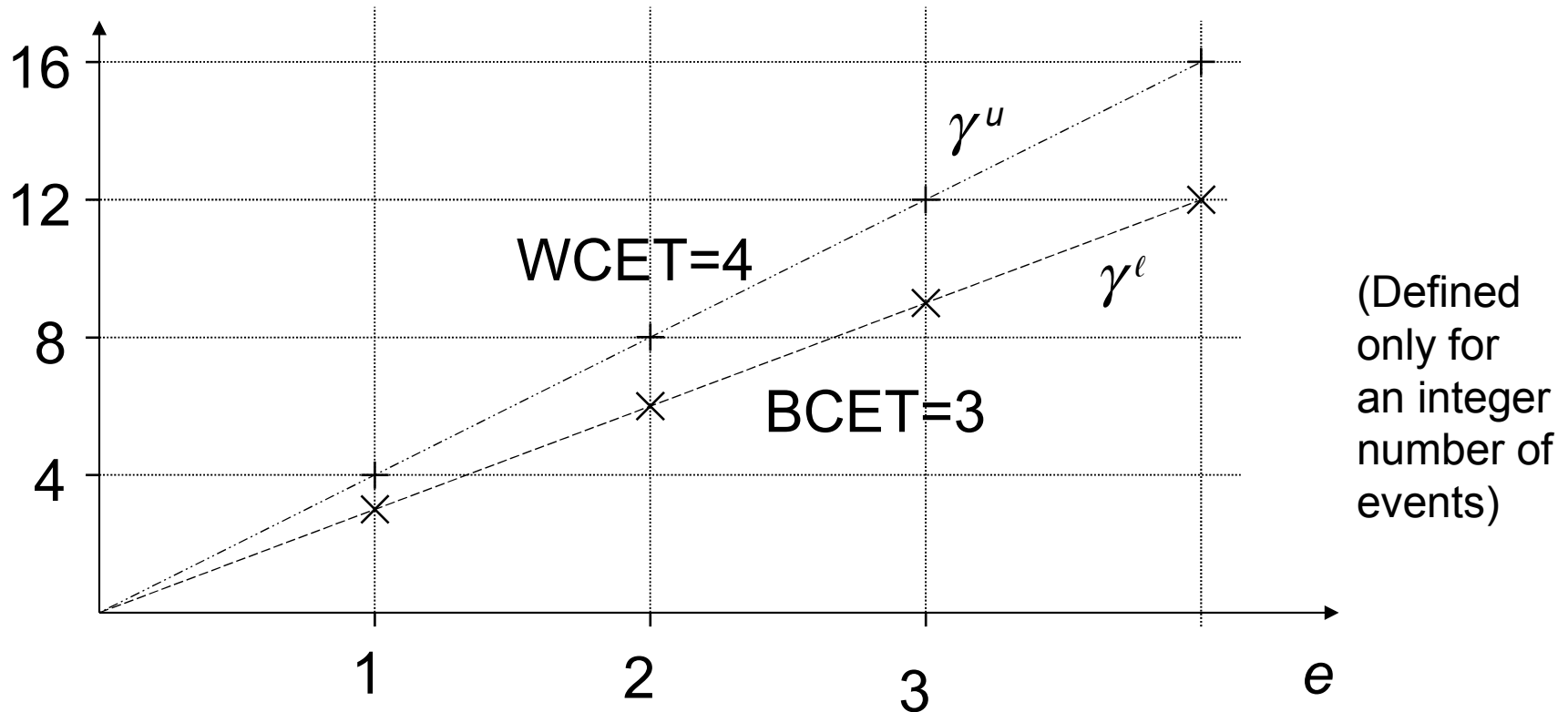
Example:



Thiele's real-time calculus (RTC)/ Modular performance analysis (MPA) - Workload characterization -

γ^u resp. γ^l describe the maximum and minimum service capacity required as a function of the number e of events

Example



Workload required for incoming stream

Incoming workload

$$\alpha^u(\Delta) = \gamma^u(\overline{\alpha^u}(\Delta))$$

$$\alpha^l(\Delta) = \gamma^l(\overline{\alpha^l}(\Delta))$$

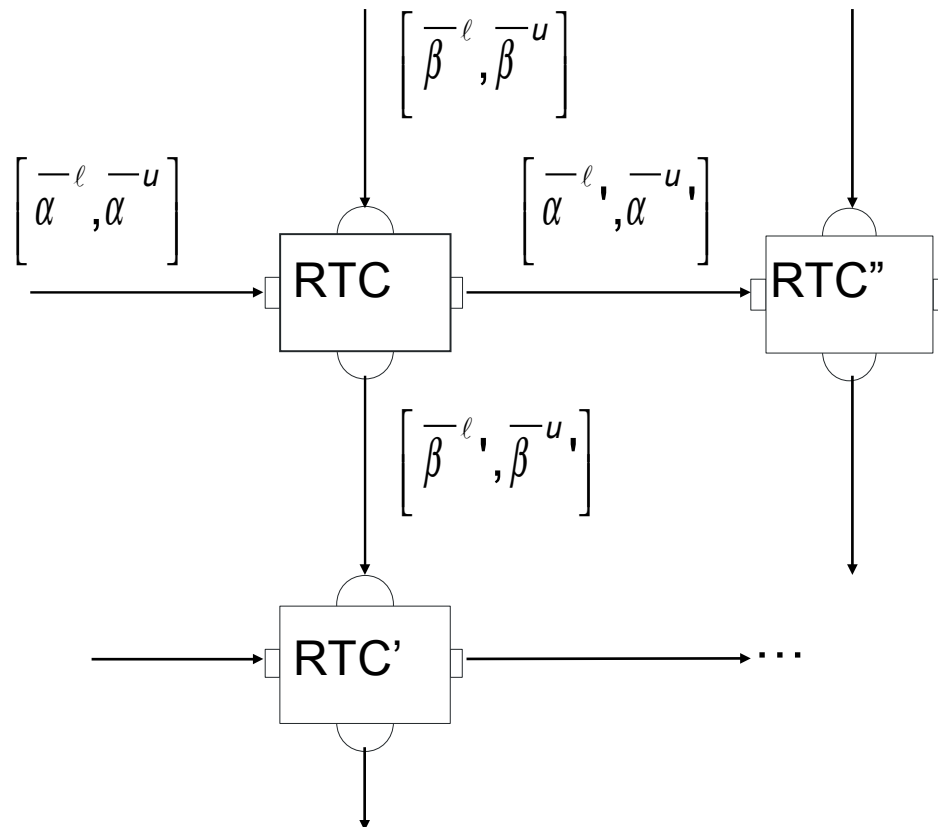
Upper and lower bounds on the number of events


$$\overline{\beta^u}(\Delta) = \gamma^{-1}(\beta^u(\Delta))$$

$$\overline{\beta^l}(\Delta) = \gamma^{-1}(\beta^l(\Delta))$$

Thiele's real-time calculus (RTC)/ Modular performance analysis (MPA) - System of real time components -

Incoming event streams and available capacity are transformed by real-time components:



Theoretical results allow the computation of properties of outgoing streams 

Thiele's real-time calculus (RTC)/ Modular performance analysis (MPA) - Transformation of arrival and service curves

Resulting arrival curves:

$$\bar{\alpha}^u{}' = \min \left(\left[\left(\bar{\alpha}^u \otimes \bar{\beta}^u \right) \oplus \bar{\beta}^l \right], \bar{\beta}^u \right)$$

$$\bar{\alpha}^l{}' = \min \left(\left[\left(\bar{\alpha}^l \oplus \bar{\beta}^u \right) \otimes \bar{\beta}^l \right], \bar{\beta}^l \right)$$

Remaining service curves:

$$\bar{\beta}^u{}' = \left(\bar{\beta}^u - \bar{\alpha}^l \right) \oplus 0$$

$$\bar{\beta}^l{}' = \left(\bar{\beta}^l - \bar{\alpha}^u \right) \otimes 0$$

Where:

$$(f \otimes g)(t) = \inf_{0 \leq u \leq t} \{ f(t-u) + g(u) \} \quad (f \bar{\otimes} g)(t) = \sup_{0 \leq u \leq t} \{ f(t-u) + g(u) \}$$

$$(f \oplus g)(t) = \inf_{u \geq 0} \{ f(t+u) - g(u) \} \quad (f \bar{\oplus} g)(t) = \sup_{u \geq 0} \{ f(t+u) - g(u) \}$$

Thiele's real-time calculus

Remarks

- Details of the proofs can be found in relevant references
- Results also include bounds on buffer sizes and on maximum latency.
- Theory has been extended into various directions, e.g. for computing remaining battery capacities

Application: In-Car Navigation System

Car radio with navigation system

User interface needs to be responsive

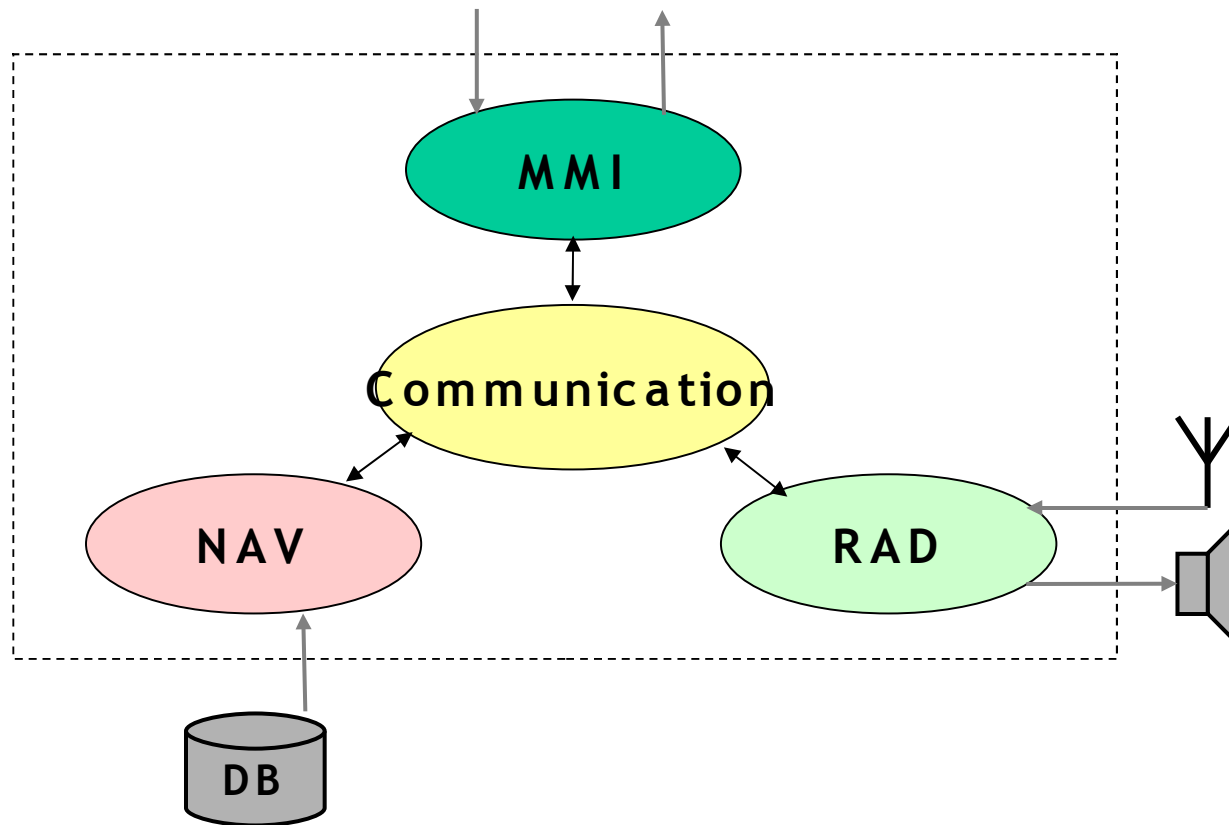
Traffic messages (TMC) must be processed in a timely way

Several applications may execute concurrently

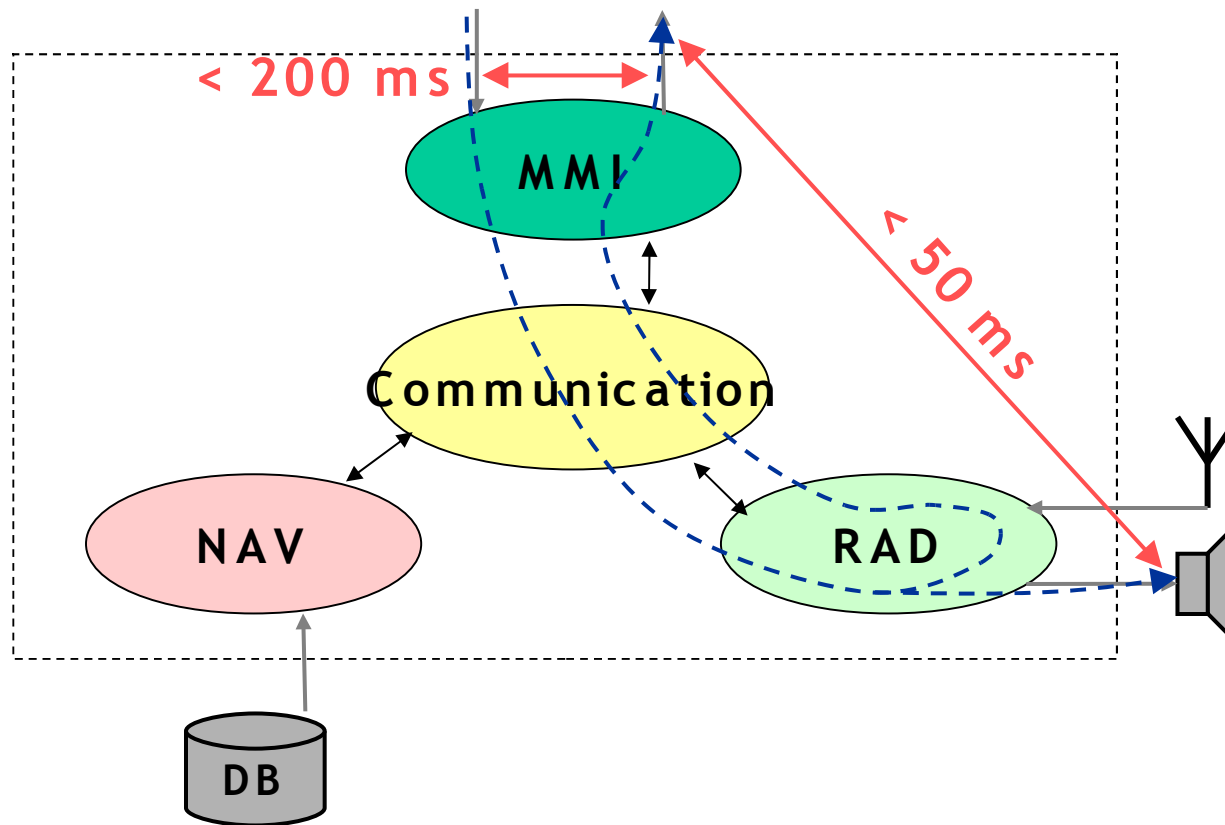


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System Overview

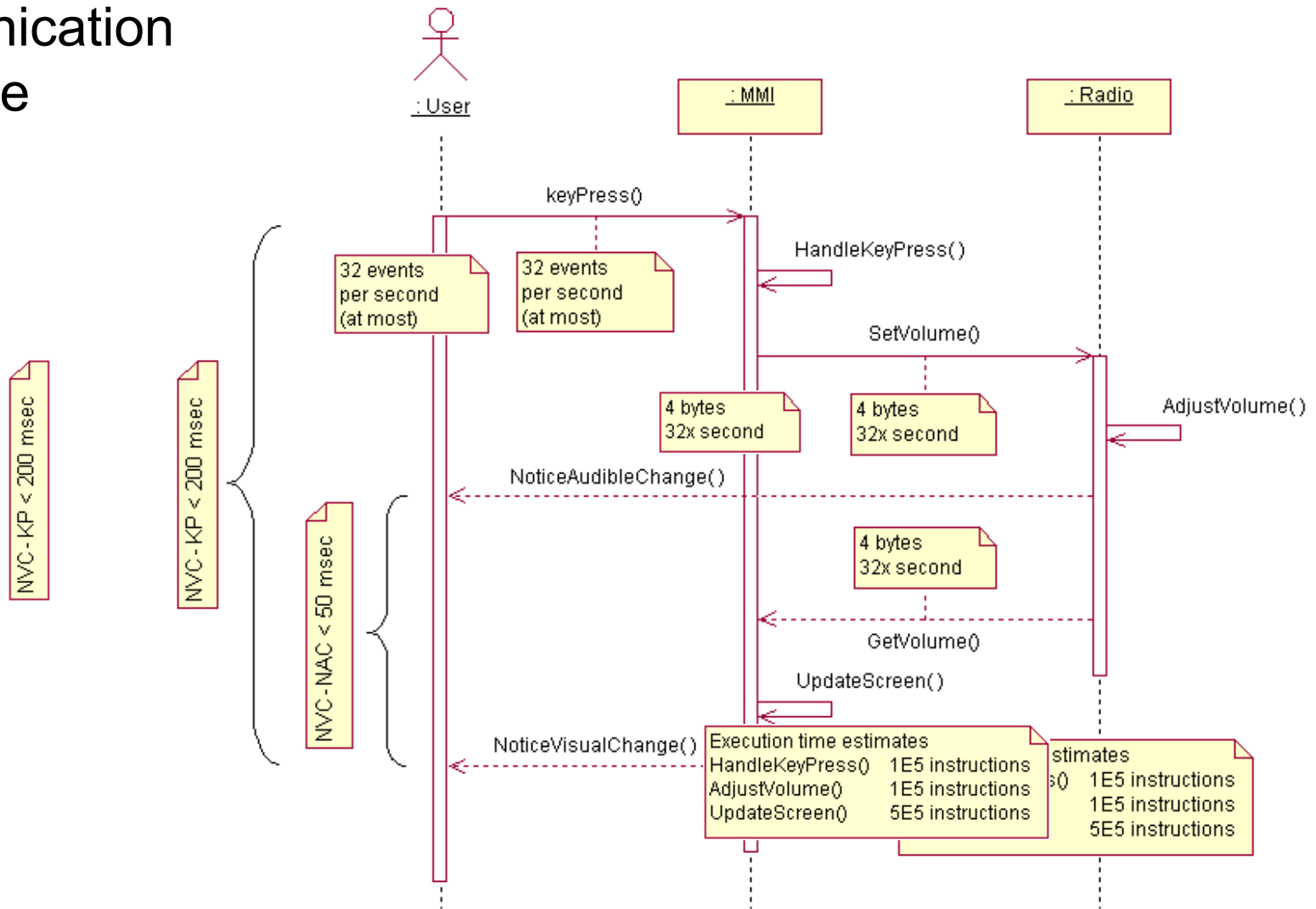


Use case 1: Change Audio Volume

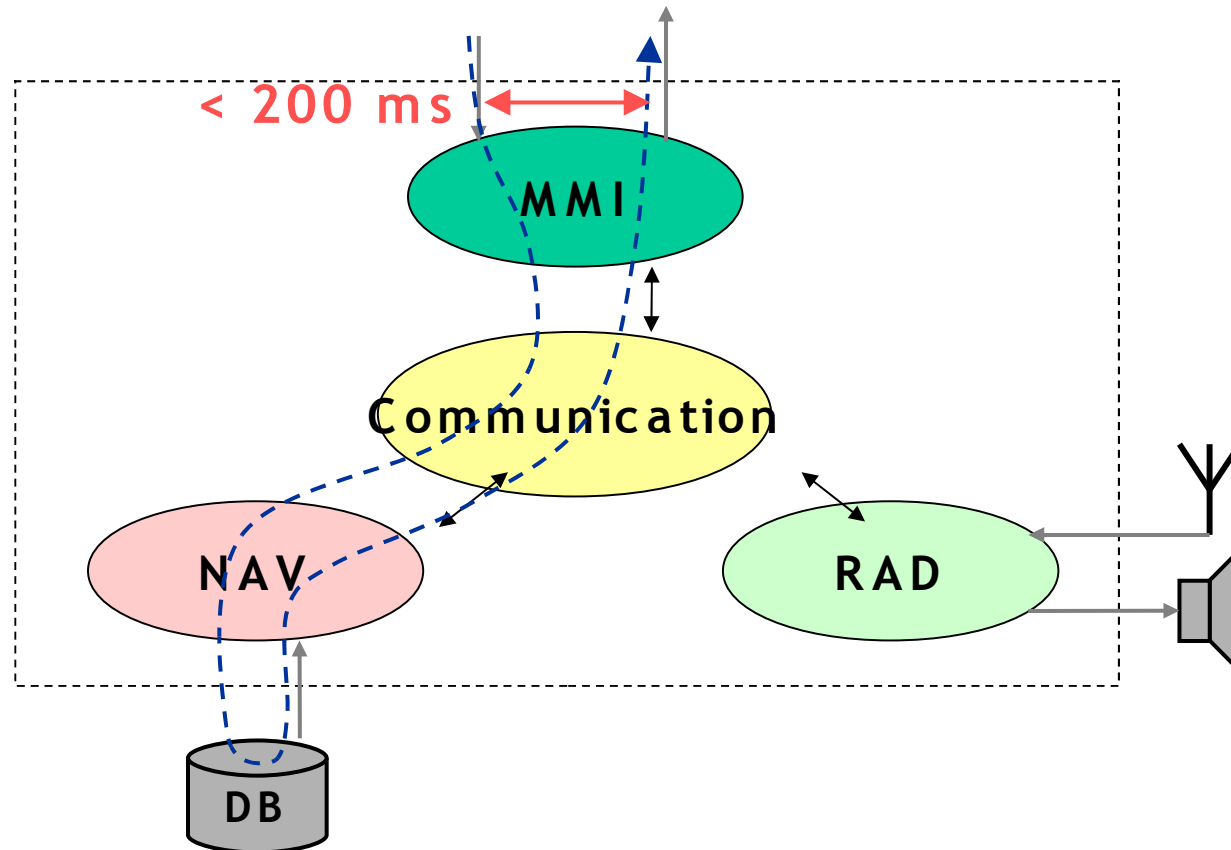


Use case 1: Change Audio Volume

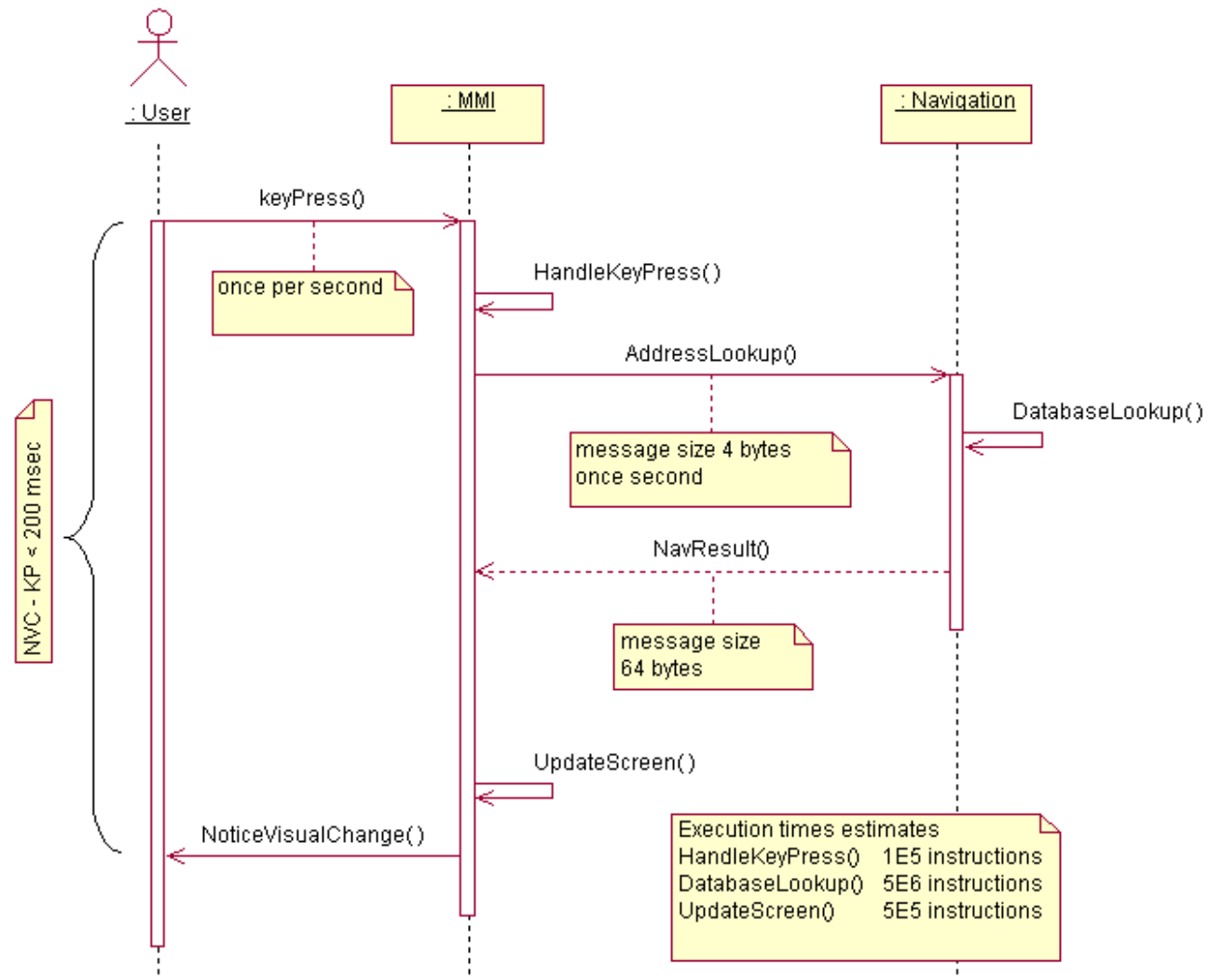
Communication
Resource
Demand



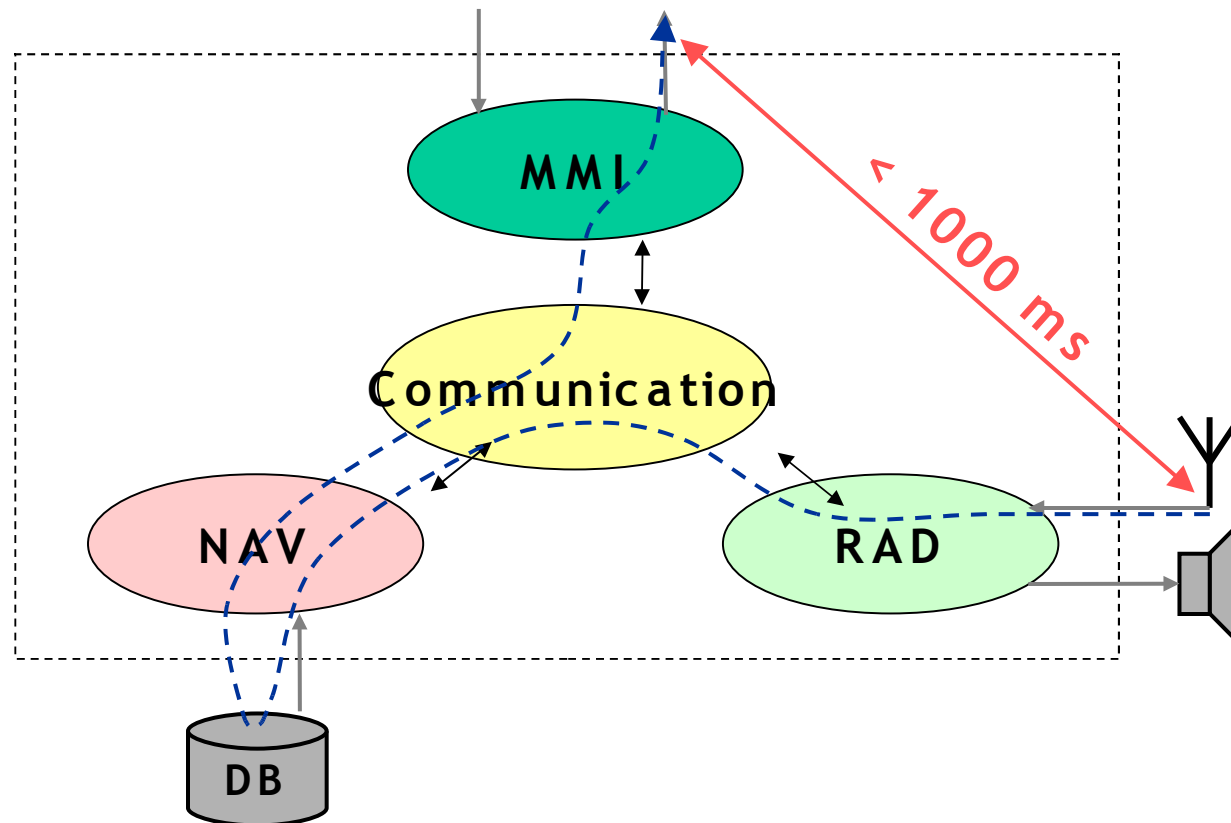
Use case 2: Lookup Destination Address



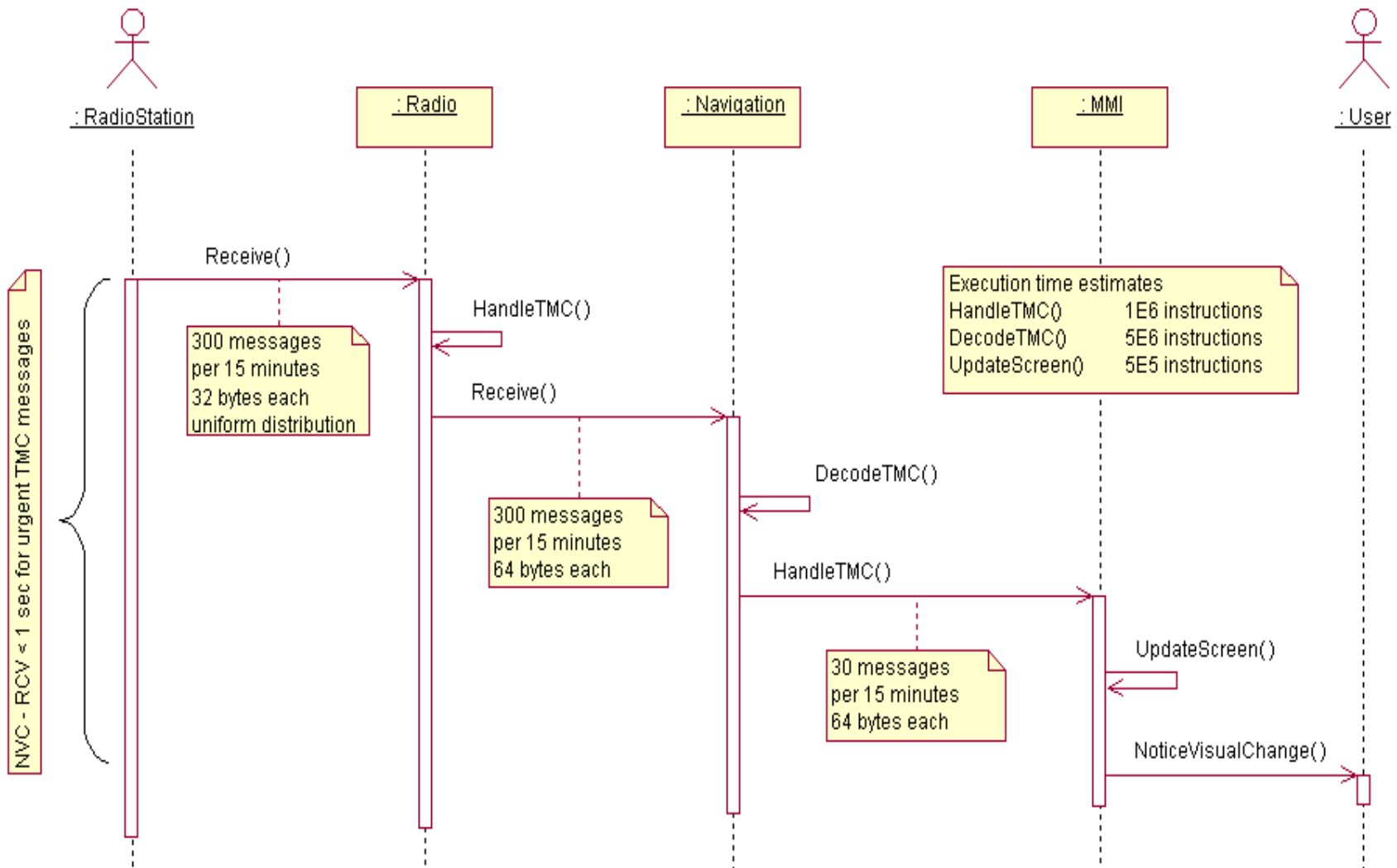
Use case 2: Lookup Destination Address



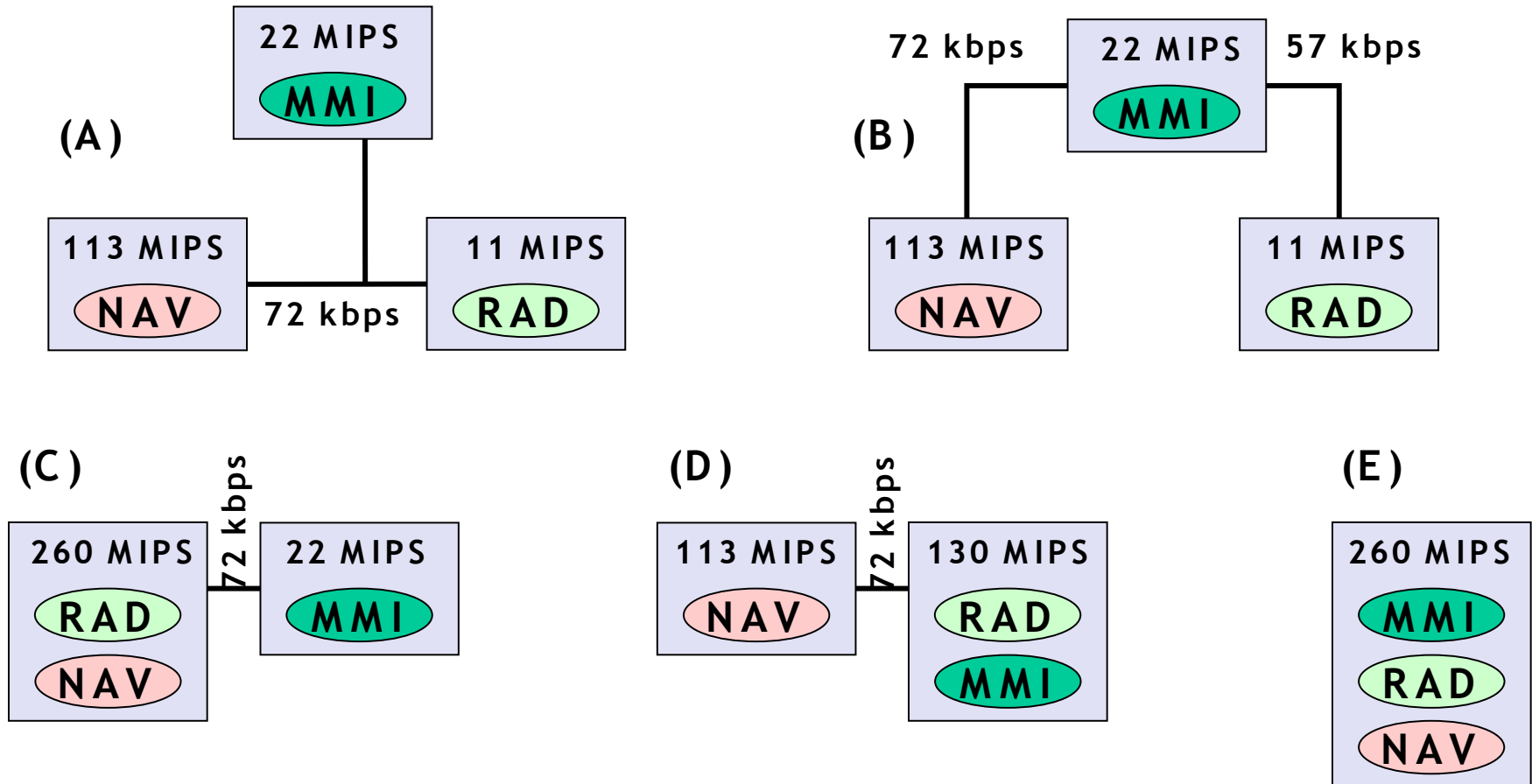
Use case 3: Receive TMC Messages



Use case 3: Receive TMC Messages



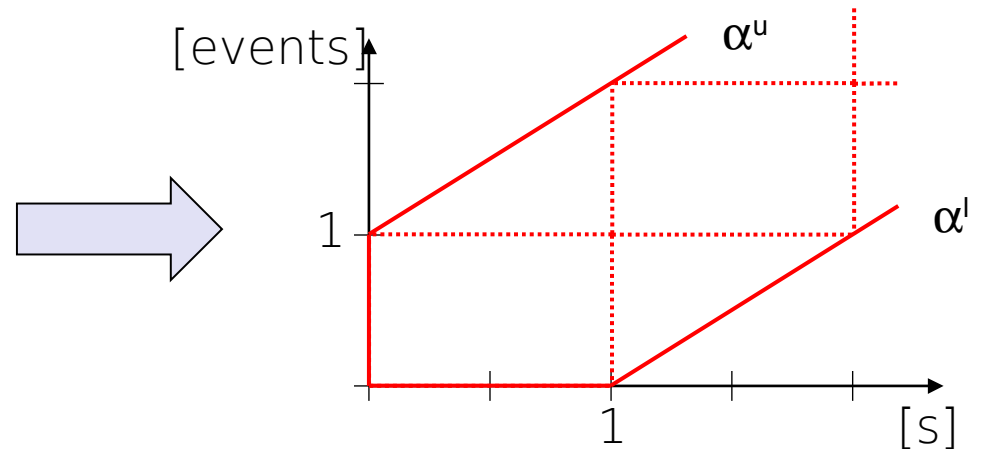
Proposed Architecture Alternatives



Step 1: Environment (Event Steams)

Event Stream Model

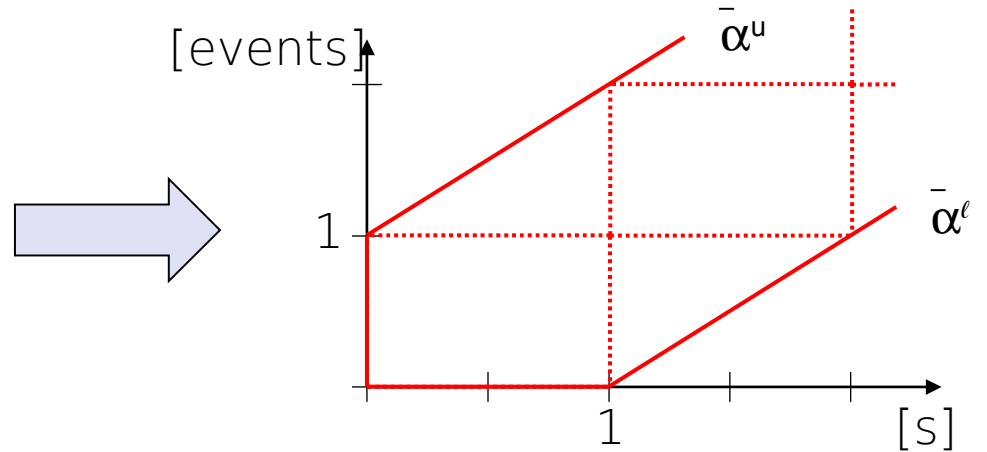
e.g. Address Lookup
(1 event / sec)



Step 2: Architectural Elements

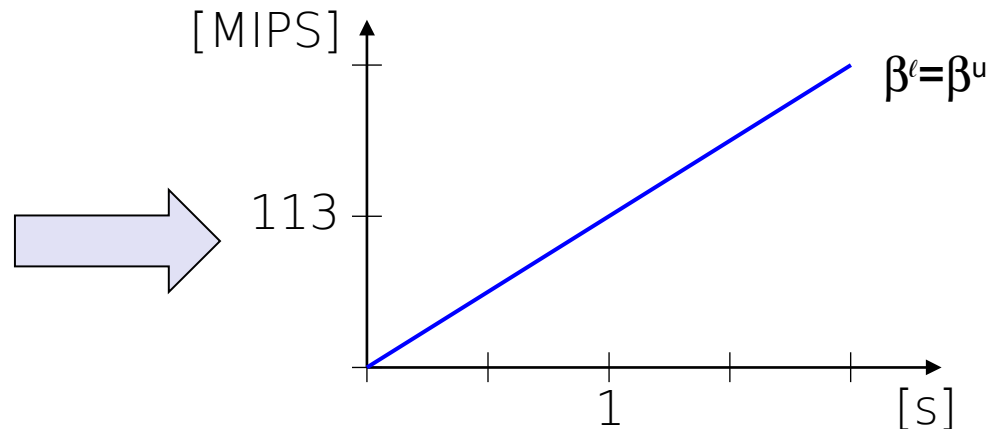
Event Stream Model

e.g. Address Lookup
(1 event / sec)



Resource Model

e.g. unloaded RISC CPU
(113 MIPS)

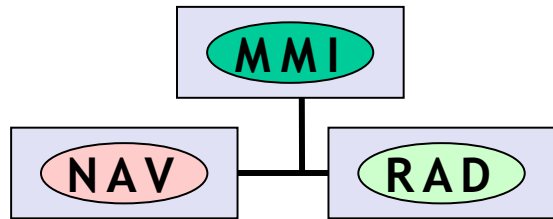
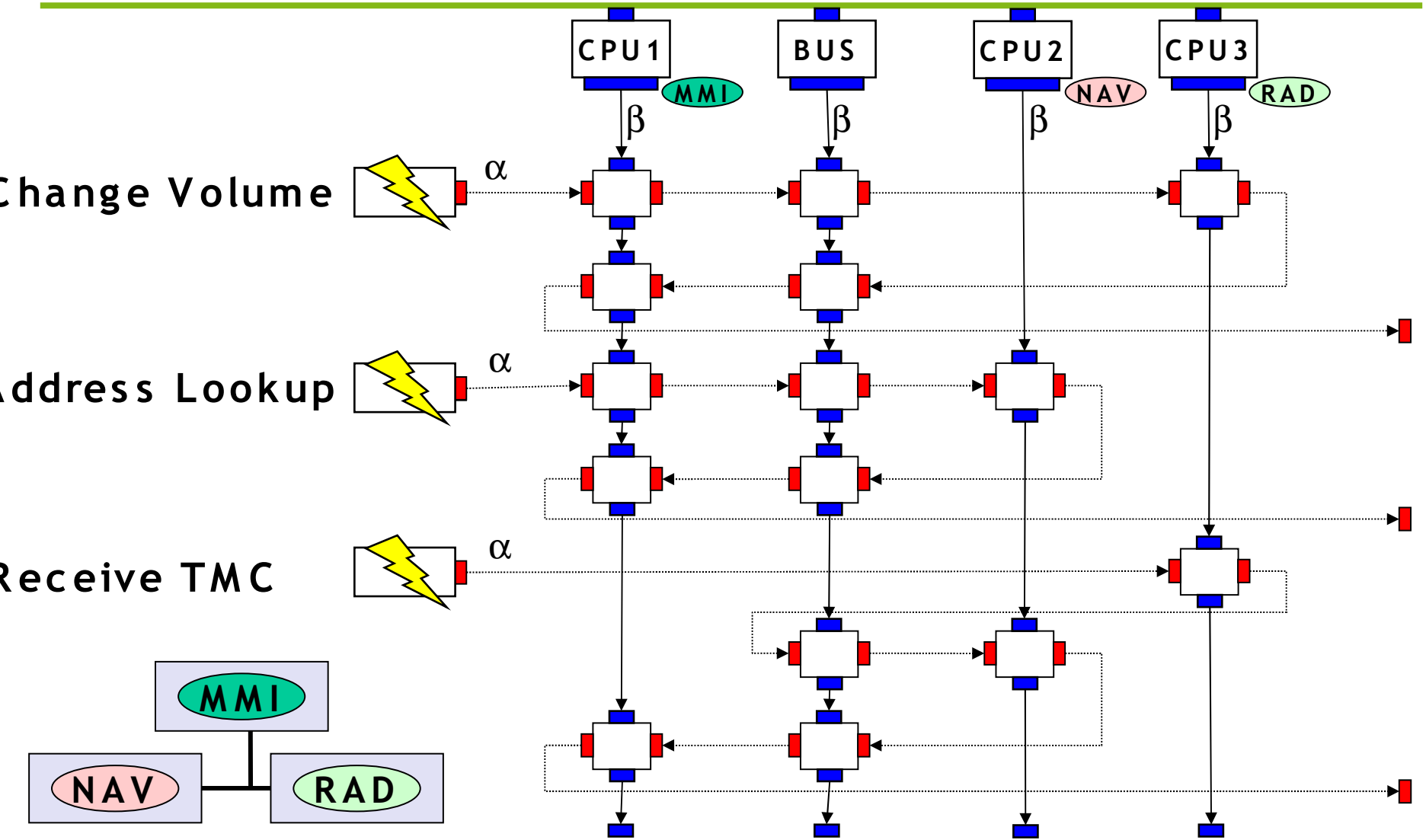


Step 3: Mapping / Scheduling

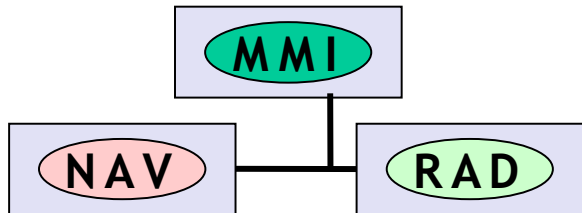
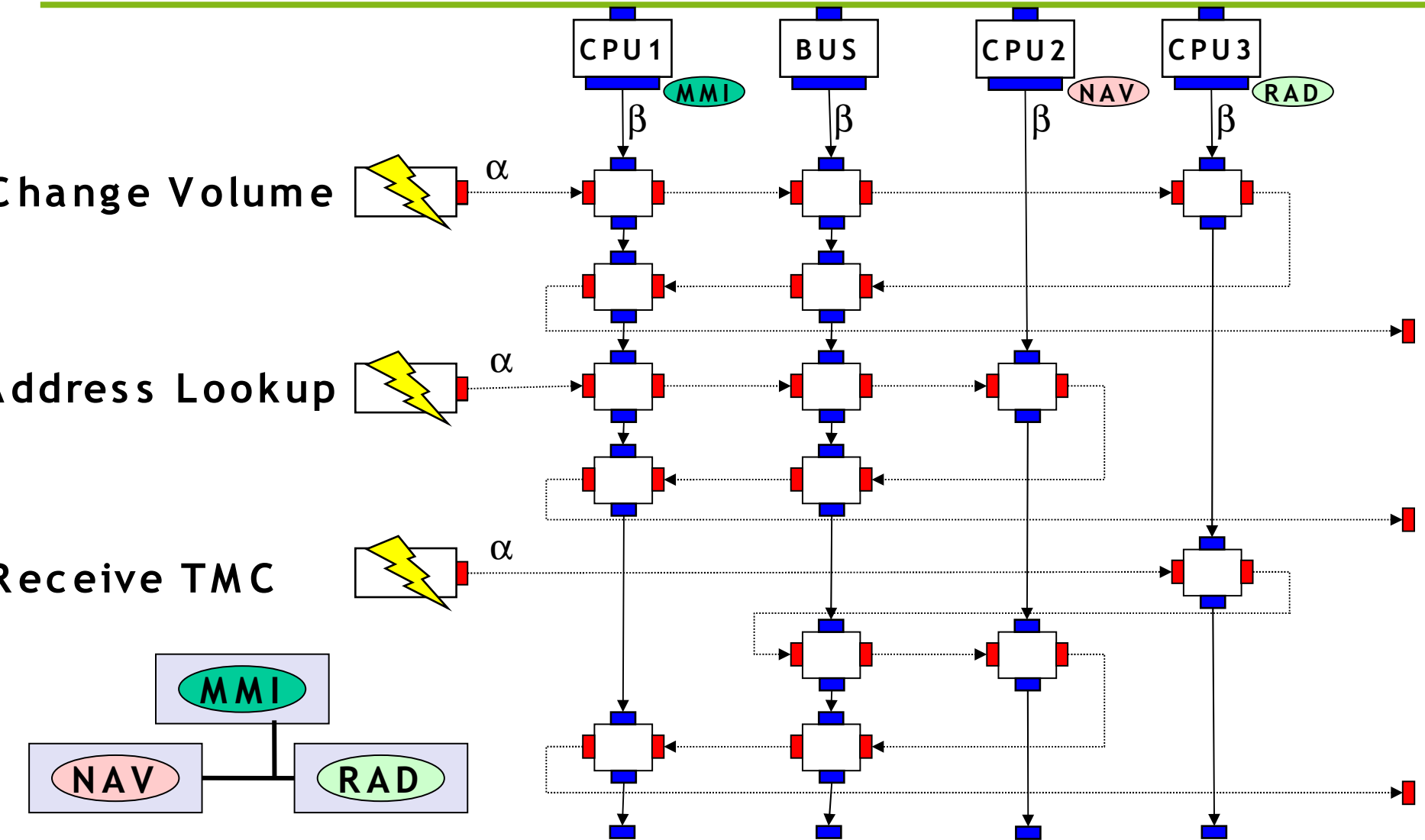
Rate Monotonic Scheduling
(Pre-emptive fixed priority scheduling):

- Priority 1: Change Volume (p=1/32 s)
- Priority 2: Address Lookup (p=1 s)
- Priority 3: Receive TMC (p=6 s)

Step 4: Performance Model



Step 5: Analysis

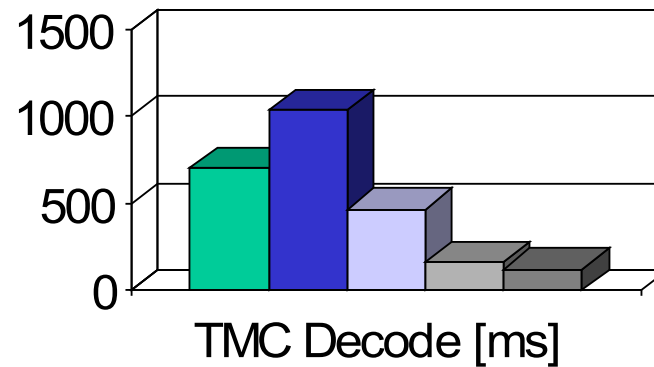
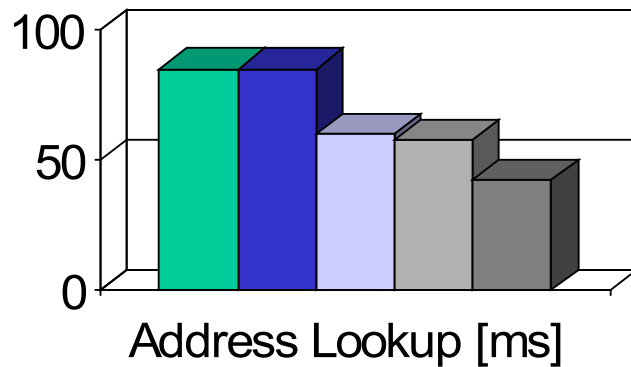
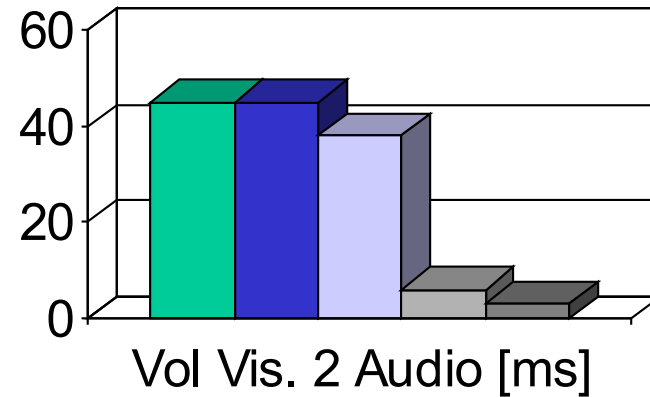
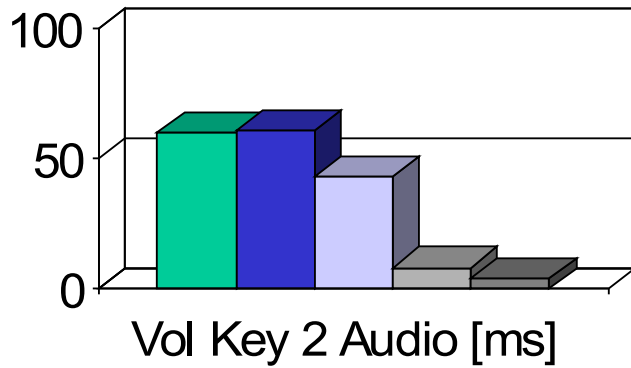
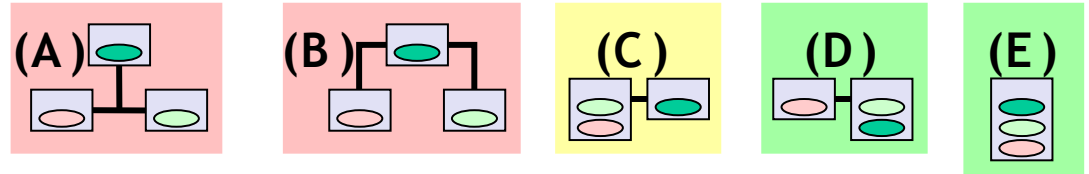


Analysis – Design Question 1

How do the proposed system architectures compare in respect to end-to-end delays?

Analysis – Design Question 1

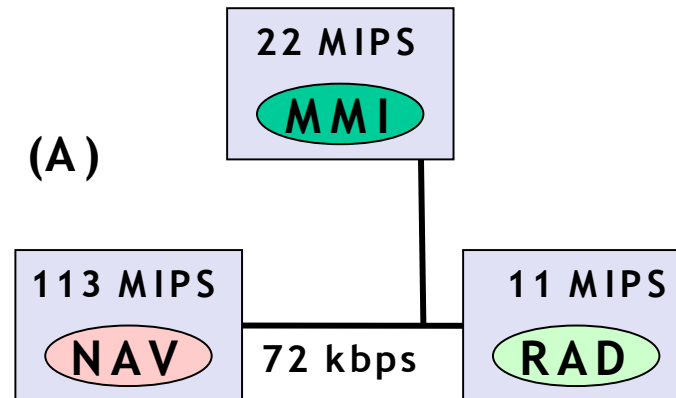
End-to-end delays:



Analysis – Design Question 2

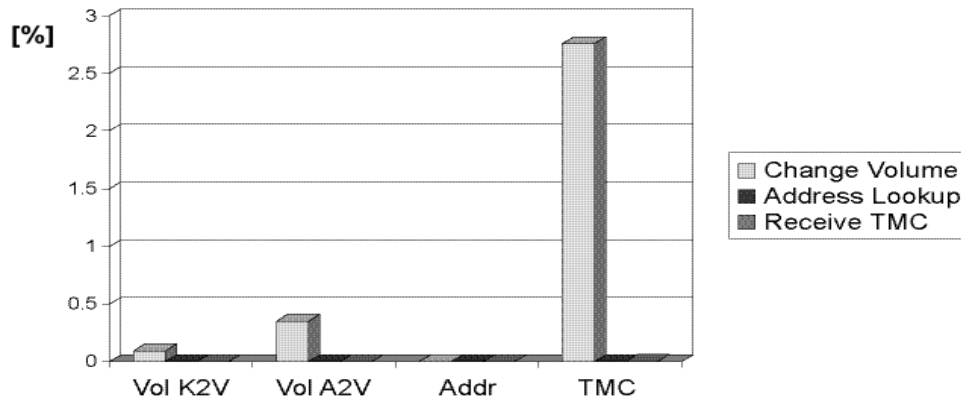
How robust is architecture A?

Where is the bottleneck of this architecture?

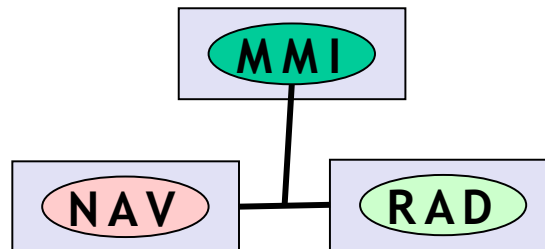
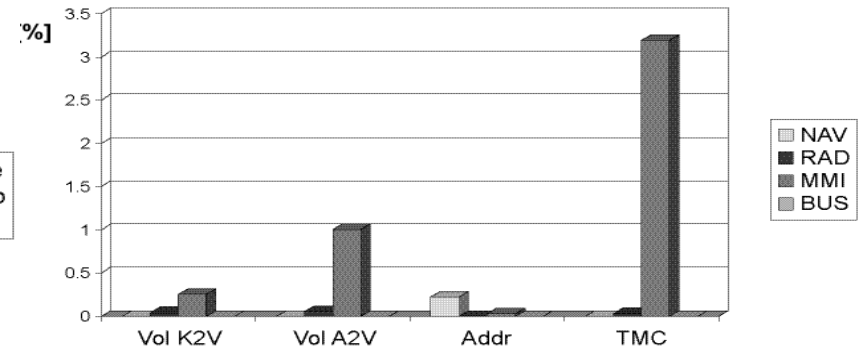


Analysis – Design Question 2

Sensitivity to input rate:

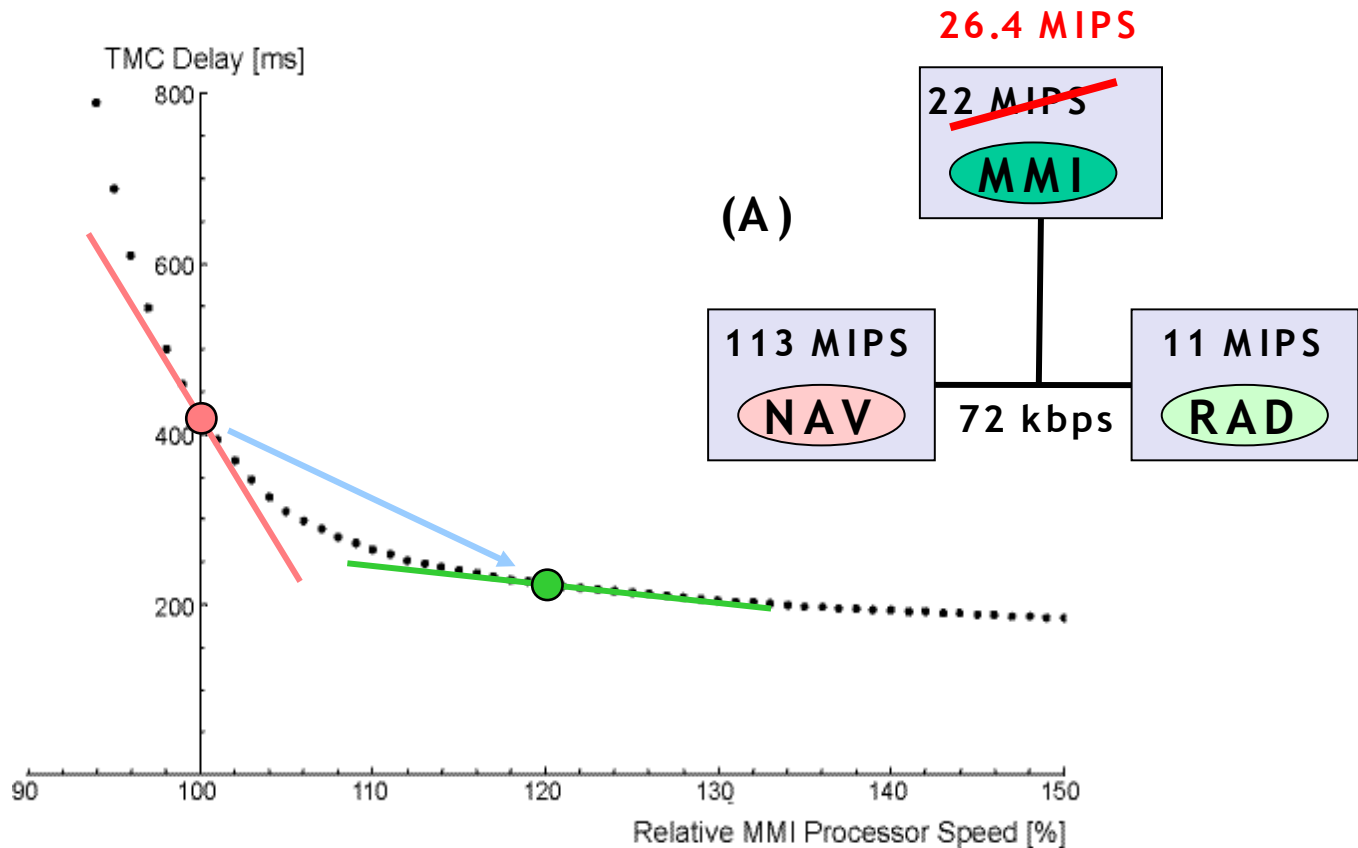


Sensitivity to resource capacity:



Analysis – Design Question 2

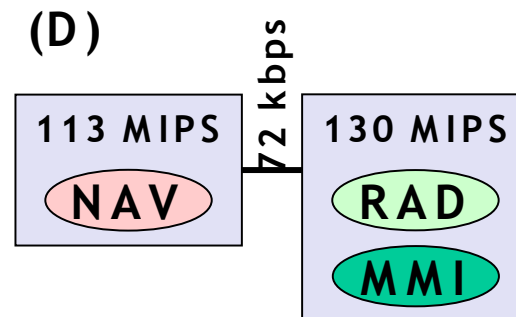
TMC delay vs. MMI processor speed:



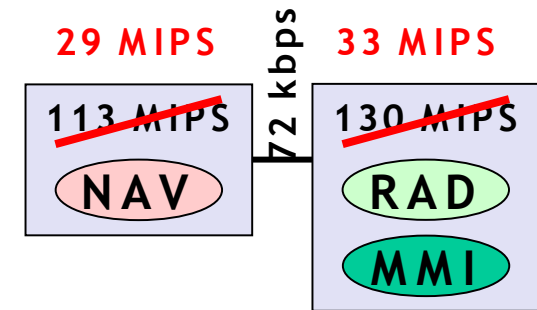
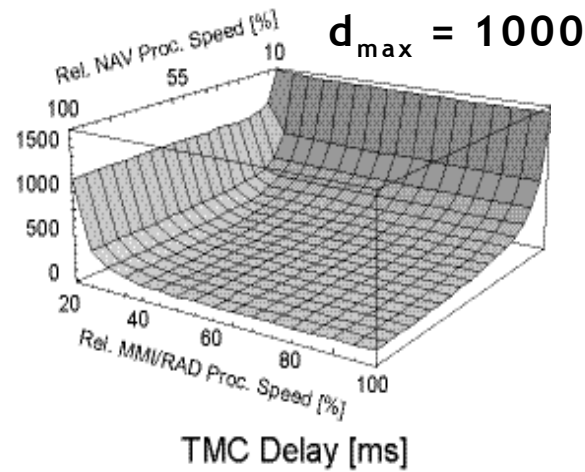
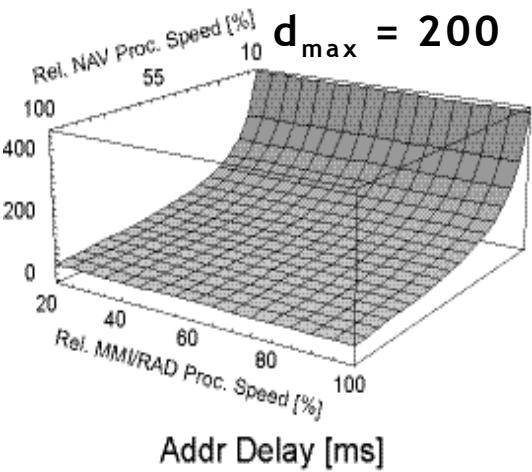
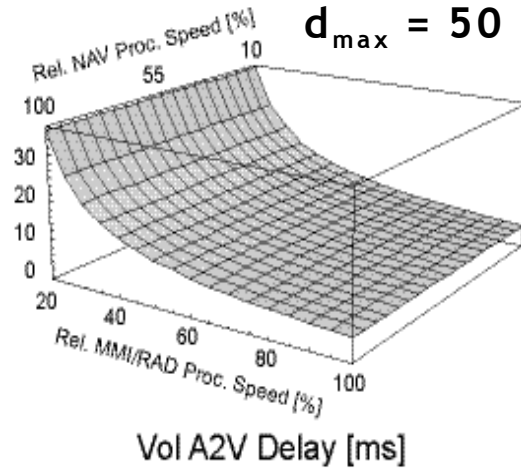
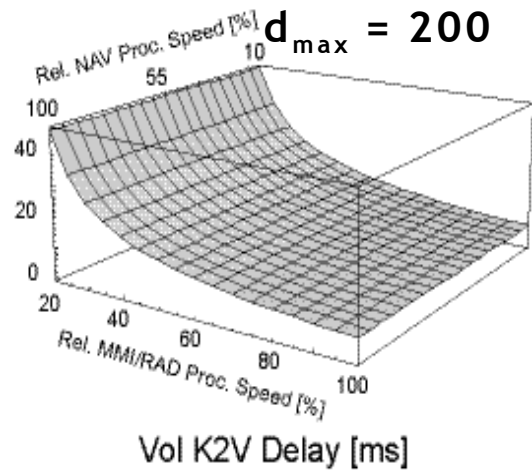
Analysis – Design Question 3

Architecture D is chosen for further investigation.

How should the processors be dimensioned?



Analysis – Design Question 3



Conclusions

- Easy to construct models (~ half day)
- Evaluation speed is fast and linear to model complexity (~ 1s per evaluation)
- Needs little information to construct early models (Fits early design cycle very well)
- Even though involved mathematics is very complex, the method is easy to use (Language of engineers)

Acknowledgement and References

The presentation contains contributions by

- Samarjit Chakraborty (NUS)
- Simon Künzli, Ernesto Wandeler, Alexander Maxiaguine (ETHZ)
- Andreas Herkersdorf, Patricia Sagmeister (IBM)
- Jonas Greutert (Netmodule)

Many publications are available from

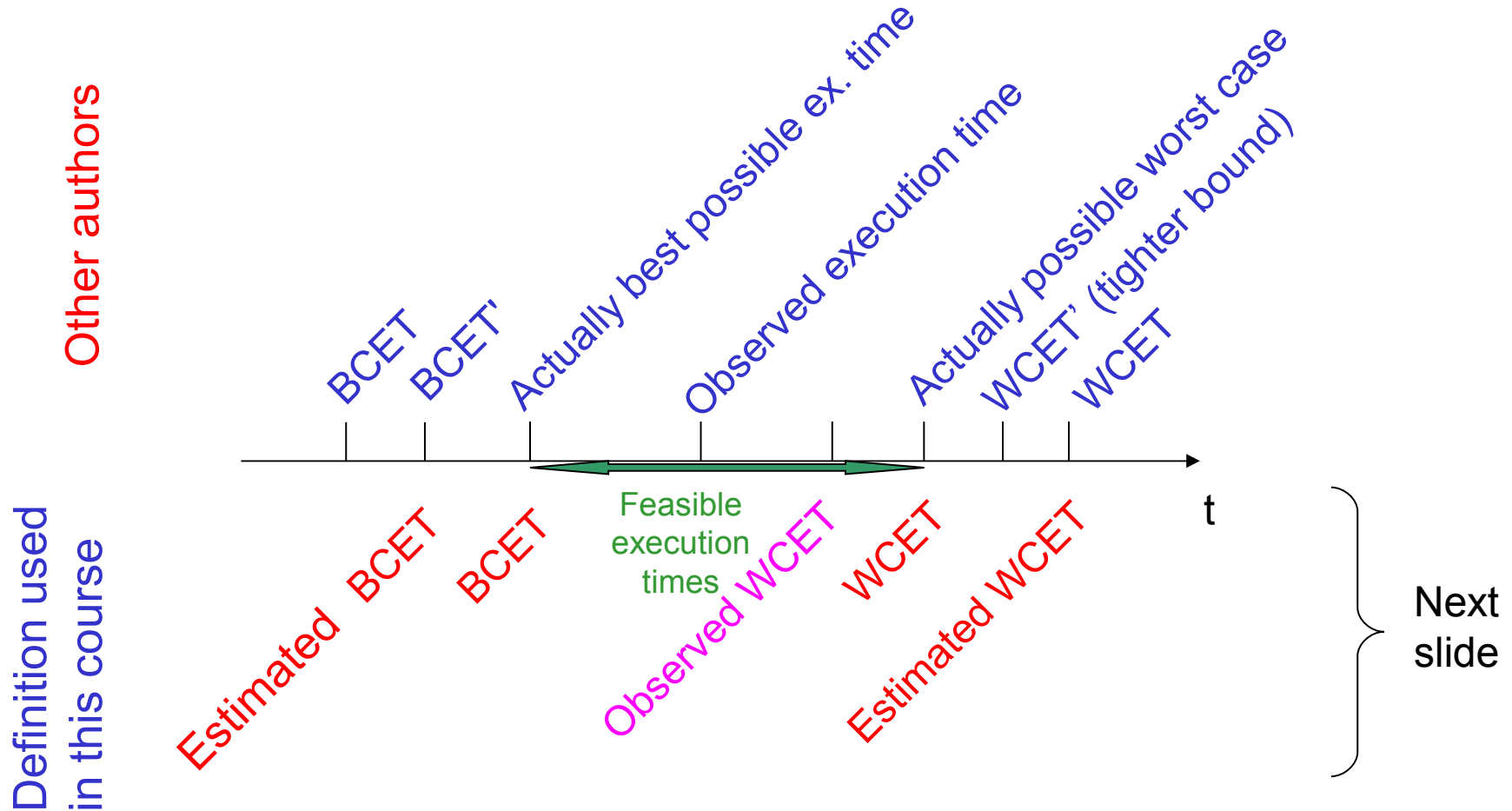
<http://www.tik.ee.ethz.ch/~thiele>

SYMTA

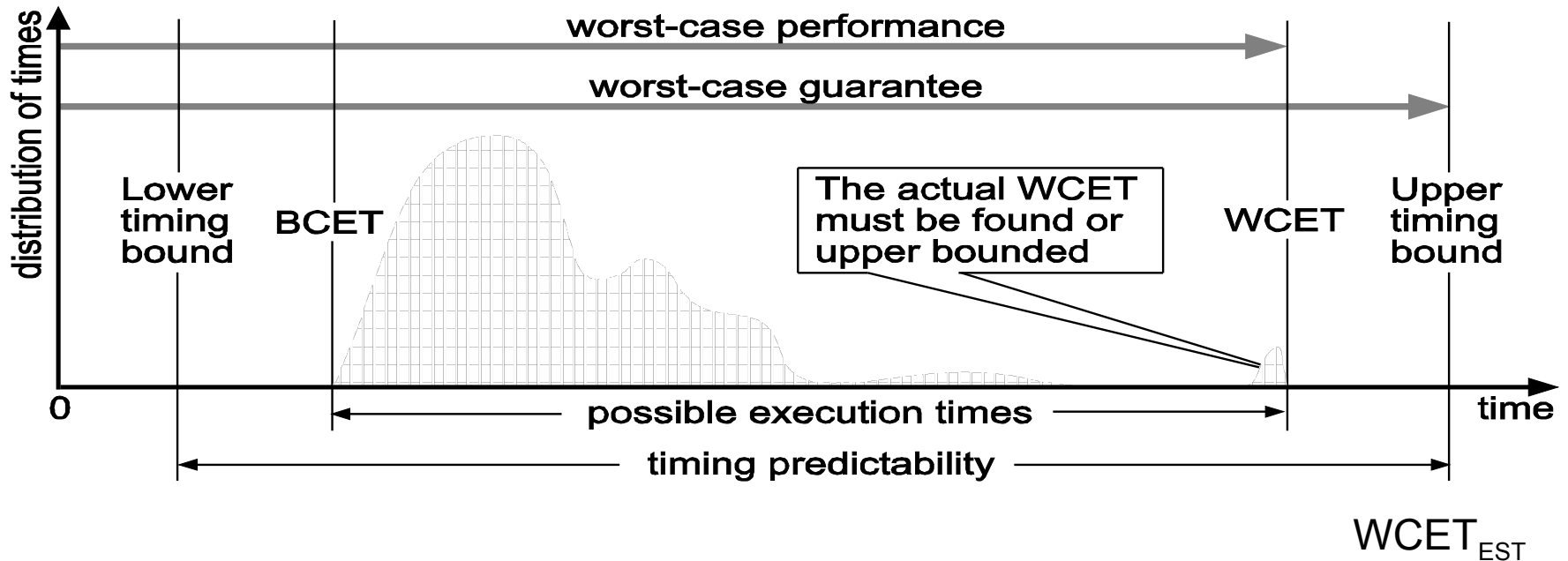
SYMTA (Ernst, TU Braunschweig) works with standard streams (periodic, periodic with jitter streams) and focuses on computing end-to-end guarantees in multiprocessor based systems

See www.symtavision.com

Worst/best case execution times (1)



Worst/best case execution times (2)



Requirements on WCET estimates:

- *Safeness*: $WCET \leq WCET_{EST}$!
- *Tightness*: $WCET_{EST} - WCET \rightarrow \text{minimal}$

Worst case execution times (3)



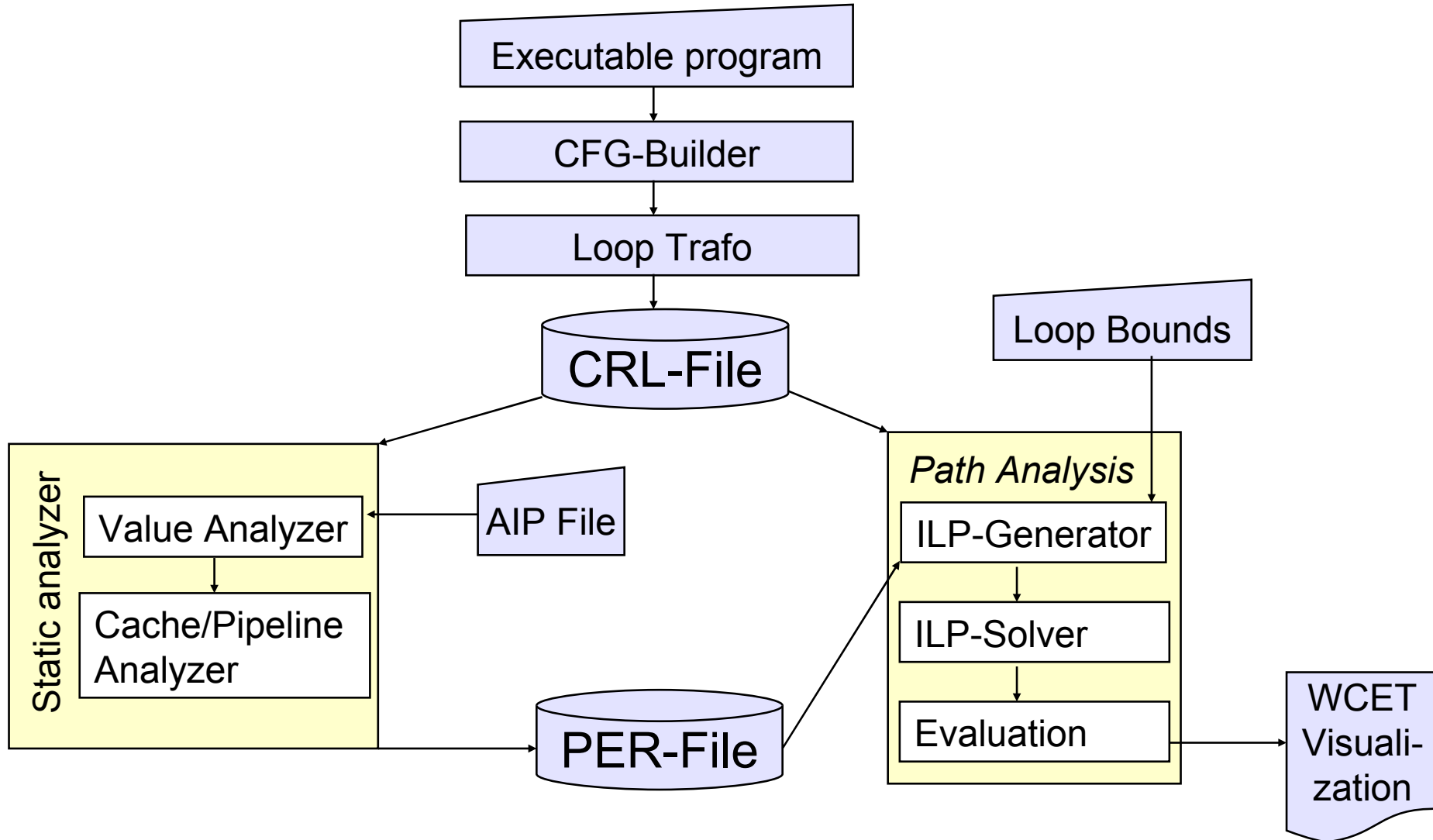
Complexity:

- in the general case: undecidable if a bound exists.
- for restricted programs: simple for “old“ architectures, very complex for new architectures with pipelines, caches, interrupts, virtual memory, etc.

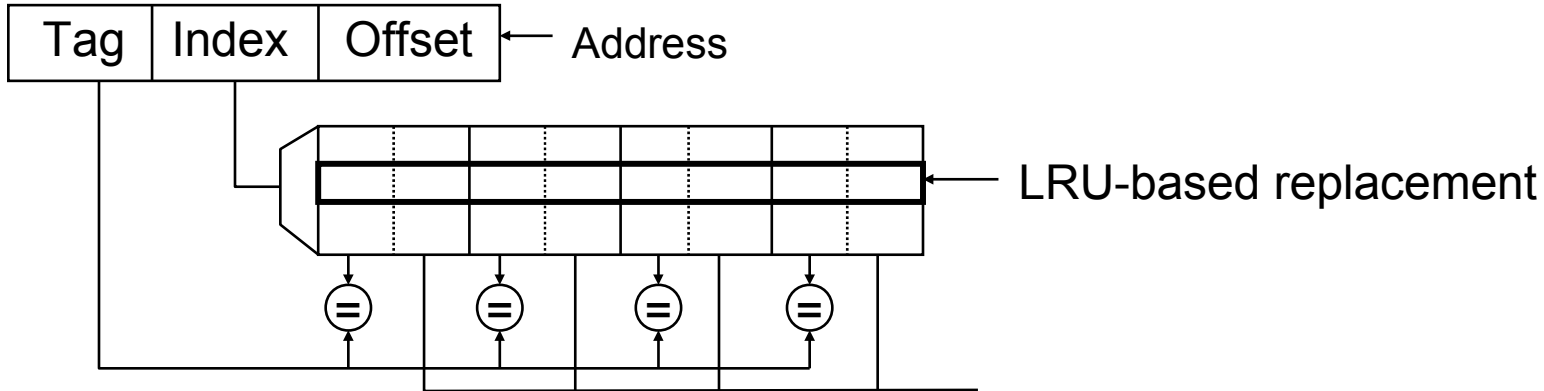
Approaches:

- for hardware: requires detailed timing behavior
- for software: requires availability of machine programs; complex analysis (see, e.g., www.absint.de)

WCET estimation: AiT (AbsInt)

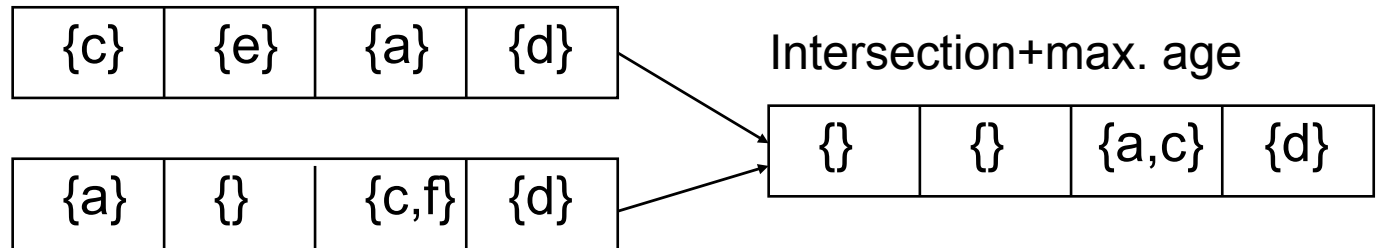


WCET estimation for caches

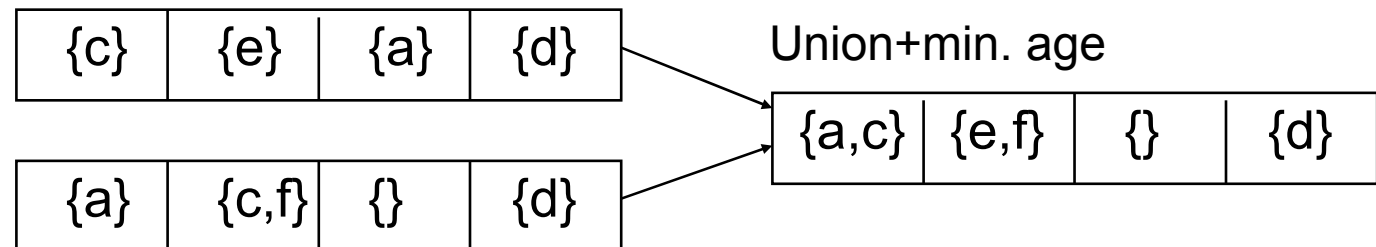


Behavior at program joins

Worst case



Best case

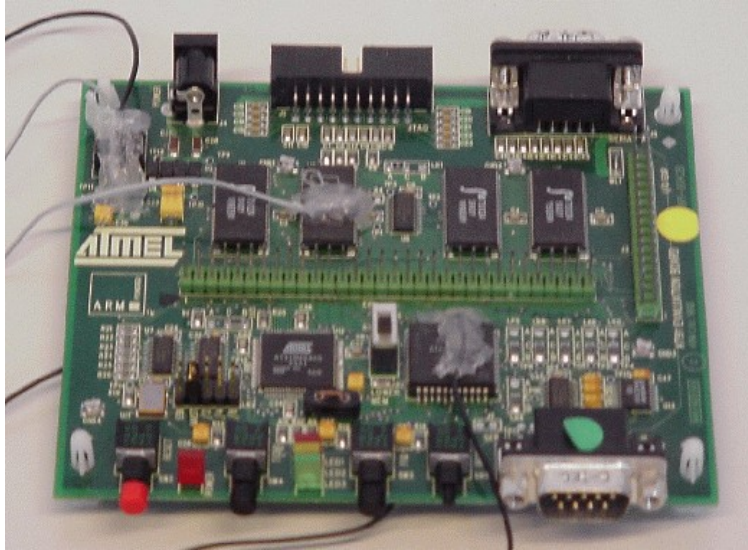


Energy models

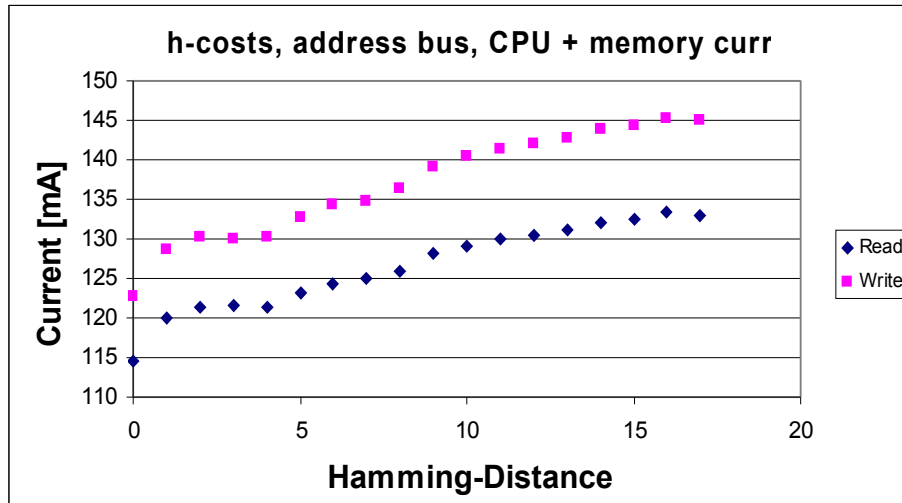
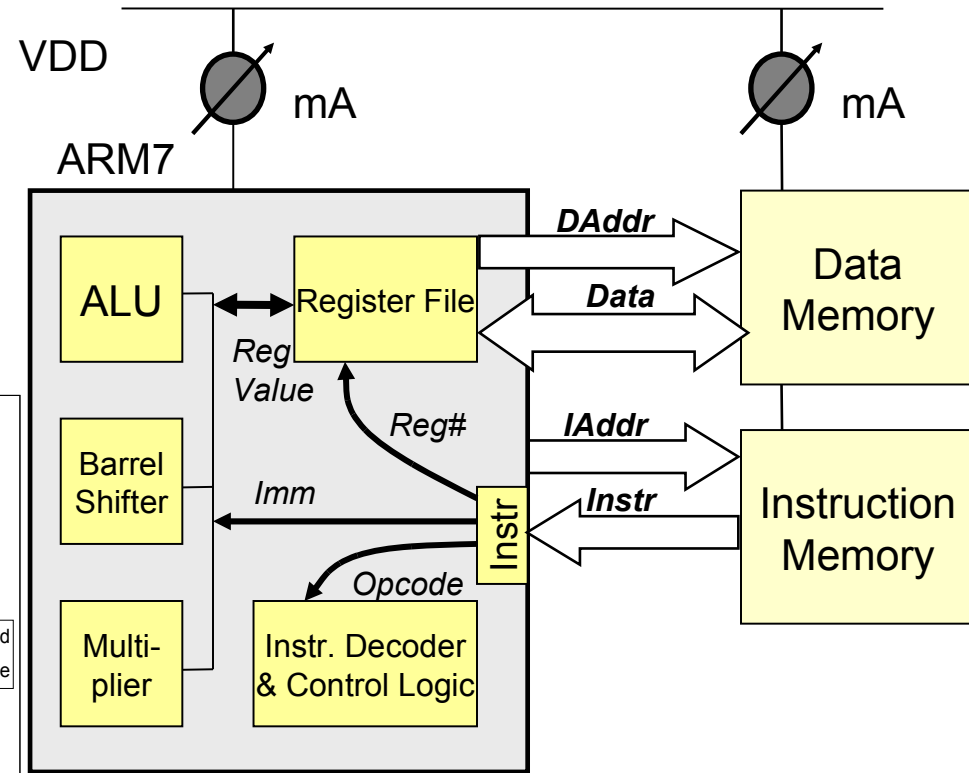
- Tiwari (1994): Energy consumption within processors
- Simunic (1999): Using values from data sheets. Allows modeling of all components, but not very precise.
- Russell, Jacome (1998): Measurements for 2 fixed configurations
- Steinke et al., UniDo (2001): mixed model using measurements and prediction
- Jouppi (1996): Energy consumption of caches predicted by CACTI.



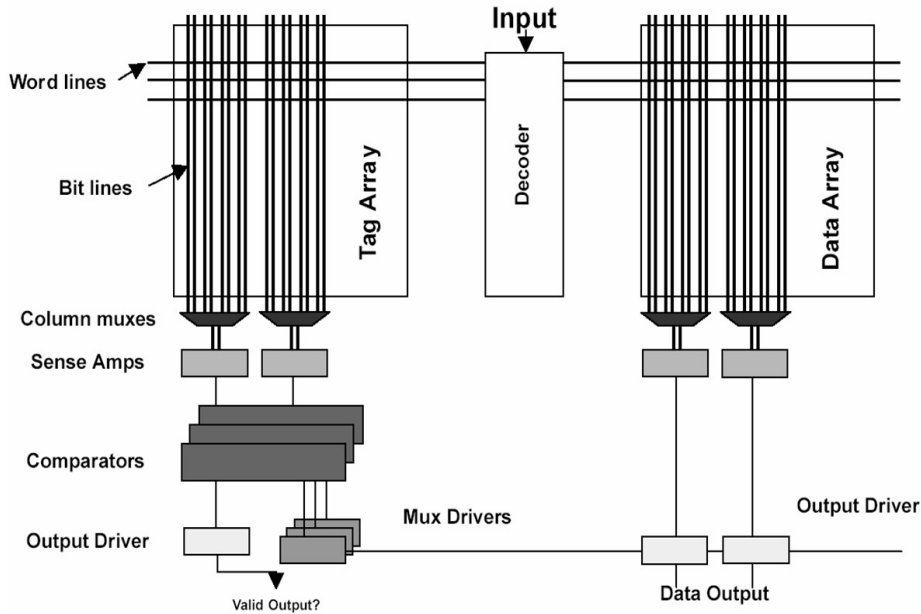
Steinke's model



E.g.: ATMELEVAL board with ARM7TDMI and ext. SRAM

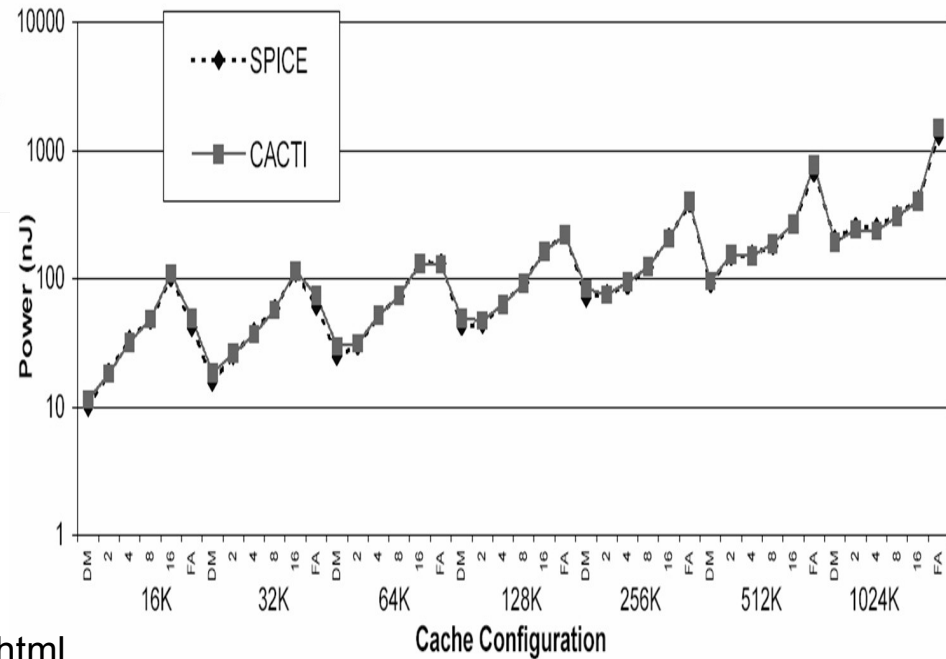


CACTI model



Cache model used

Comparison with SPICE



<http://research.compaq.com/wrl/people/jouppi/CACTI.html>

Summary

Performance analysis

- Simulation-based techniques
 - Trade-off between speed and accuracy (☞ end of chapter 2)
- Formal performance analysis
 - Thiele's real-time calculus (RTC)/Modular performance analysis (MPA)
 - Using bounds on the number of events in input streams
 - Using bounds on available processing capability
 - Derives bounds on the number of events in output streams
 - Derives bound on remaining processing capability, buffer sizes, ...
 - Examples demonstrate design procedure based on RTC
- Evaluation of objective “energy/power consumption”